**Project Retrospective**

**Project Name :** Trade\_BnB **Team Number :** Team 1

**Sprint :** Sprint 4 **Scrum Master:** Pankaj Gope

**Pairs: 1-** Manish and Wen Lu **2 -** Shalabh and Hardik **3 –** Prithviraj and Abhinav

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| **WHAT WENT WELL** | **WHAT DIND’T WENT WELL** | **WHAT CAN BE IMPROVED/SUGESSIONS** |
| Better grasp of the agile methodology. | The fulfillment of product backlogs must be prioritized. | During team meeting, the team should be more engaged. |
| The testing and development staff was on point and swiftly resolved the issues. | Story estimation was not to the point and the team members had to stretch to finish up the tasks. | Making the User Stories more accurate. Make sure the User Stories are detailed enough. If necessary, reorder them, modify their priority, and place them in the notes while waiting for the next release. |
| We prevented several jobs that would have been squandered by observing what each of us was working on. | Towards the end of the semester team members were having submissions, exams, and interviews due to which there were timing issues for conducting the meeting. | Dot voting should be used since it is a simple technique to gain equal input from everyone and reach an agreement on which subjects merit your attention. |
| Everybody showed up on time for standup. |  |  |